



## INTRODUCTION

### Feature Matching by Hyper-graph Matching

Establishing feature correspondence is essential task for vision problem

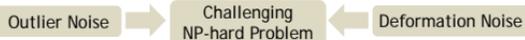
Well formulated as graph matching problem:  
Represent object or image features as nodes, features' relations as edges

Why hyper-graph?  
Exploiting higher-order relations  
Ex. Distances are varying  
Angles are not varying



Find the solution which best preserves graph attributes

### Challenges & Motivations



Due to background clutter  
Imperfect feature detector

Object motion  
View-point change  
Class variation

### Previous Works & Limitations

Pair-wise methods:  
Leordeanu & Hebert, ICCV05  
Cour et al, NIPS06  
Gold & Rangarajan, PAMI06  
Wyk & Wyk, PAMI04

Higher-order methods:  
Zass & Shashua, CVPR08  
Duchenne et al, CVPR09  
Chertok & Keller, PAMI10

Not able to consider  
higher order relations

Mapping constraints are not  
effectively incorporated

### Our Approach

Random walks on  
the association hyper-graph

Personalized Jumps  
with a reweighting scheme

A novel view for solving hyper-graph  
matching problem

The mapping constraints are effectively  
reflected during random walk process

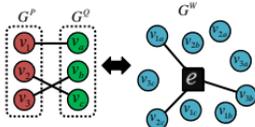
### Our Contribution

- Generalization the hyper-graph matching formulation to mixed orders
- A state-of-the-art hyper-graph matching method robust to deformation & outliers
- Extensive comparison with recent hyper-graph matching methods

## PROPOSED METHOD

### Association Hyper-graph

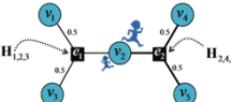
- Nodes represent candidate correspondences
- Hyper-edge weights are higher-order similarity of connected correspondences
- Random walker travels along correspondences in association hyper-graph



Matching problem can be solved using a node ranking method

### Random Walks on Hyper-graph

- A random walker select along the hyper-edge  $e_i$  or  $e_j$  with the probabilities proportional to hyper-edge weights
- Then, uniformly moves to one of selected hyper-edge's enclosed nodes



Problematic: Conventional stochastic normalization can strengthen the adverse effect of outliers and weak correspondences

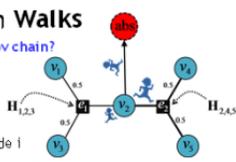
### Affinity-preserving Random Walks

How to preserve original affinities in the Markov chain?

Solution: A new Absorbing node is augmented

Degree  $d_i$ : Total outgoing hyper-edge weights of node  $i$

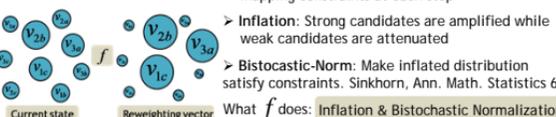
- Absorbing node soaks affinity  $d_{max} \cdot d_i$  from the node  $i$
- A candidate match with more degree has more probability than other candidates



### Reweighting Jumps

How to incorporated the matching constraints (1-to-1) in affinity-preserving random walks?

- Solution: Personalized Jump Haveliwala, Topic-sensitive pagerank, WWW02
- Reweighting function guides the current solution to move toward a solution that satisfies the mapping constraints at each step



What  $f$  does: Inflation & Bistochastic Normalization

## EXPERIMENTS

### Project Site Open

<http://cv.snu.ac.kr/research/~RRWHM>

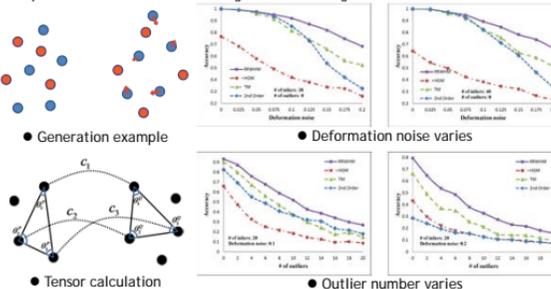
Full experimental results and source code are available

### Comparing with standard methods

- HGM: Zass & Shashua, CVPR2008
- TM: Duchenne et al, CVPR2009
- 2nd Order: Cho et al, ECCV2010 (state-of-the-art 2nd order method)

### Synthetic Point-set Matching

- Generate two point-sets which share a common pattern
- Triplet distance: differences of angles of two triangles



Generation example

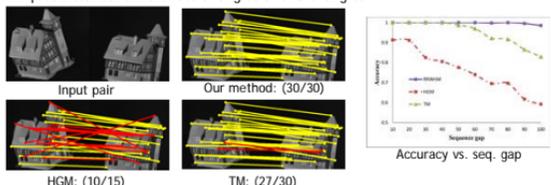
Deformation noise varies

Tensor calculation

Outlier number varies

### Feature Point Matching across Image Sequences

- CMU house sequence
- 30 pts are manually tracked
- Triplet distance: differences of angles of two triangles



## Real Image Matching

- Caltech-101 & MSRC dataset
- MSER detector & SIFT descriptor
- Triplet distance: differences of angles of two triangles
- Matching performance on the real image dataset (30 pairs)

Methods	RRWHM	HGM	TM
Avg. of accuracy (%)	45.03	41.36	41.12
Avg. of relative score (%)	98.38	81.50	81.57

Matching examples

